

Art Virtual Learning

8th grade Art 3

May 8, 2020



May 7

Objective/Learning Target

I can create a design for a functional and unique building.

Take a closer look at a Famous Artist and their work

Explore a technique or Artist happening somewhere in the world right now!

Figure drawing challenges

Masterpiece Monday

Technique Tuesday

What's Up Wednesday

Thumbnail Thursday

Finally Friday

Practice Skills Known and new techniques

Small, loose sketches of objects we find or design concepts

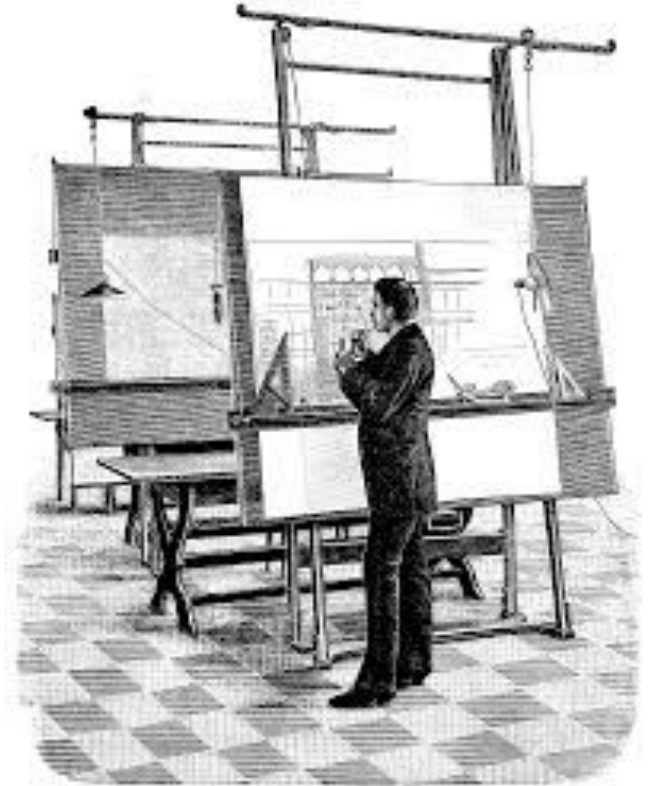
Functional But Wacky Architecture



Becoming an Architect

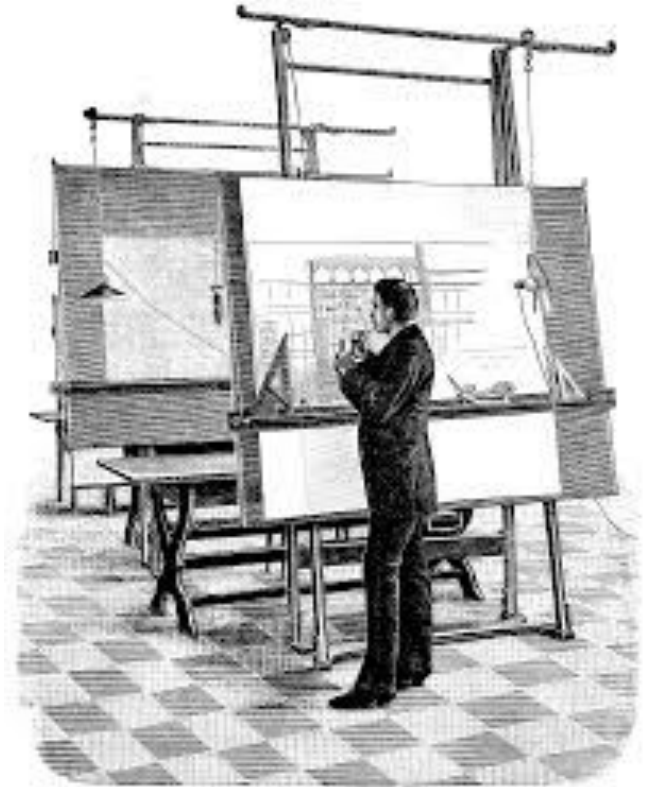
What do you picture when you think of an Architect? They are a very different type of artist with extensive formal Education (masters degree) and internships. Expectations are high as each building and structure must be safe. Next, some important skills for a successful architect/engineer.

Advanced math (budgeting, calculations, scale), design skills, computer literacy (CAD-computer aided design), people skills, problem solving, business-minded, and finally, knowledge of zoning and law codes.



Like any career, one of the keys to success is how to stand out from your competitors. Finding your 'brand', what you are known for.

This is how artists become famous, how musicians make the top charts. It is how employees get promotions and eventually make it big on their own. As an architect and artist, so many things have already been done. Thousands of years of new ideas.



Why do you think your teachers want you to learn about and experience past artists if you need fresh new ideas to stand out?



Here are two pretty clear reasons..

It helps us to develop essential skills. They learned it the hard way, we get to learn from them!

We gain influence from cultures and time periods and can use that in our work.



Nelson Art Gallery

Today you get to think outside of the box. You are new to an architect firm specializing in helping restaurant owners draw in customers and update their look.

Your client is an ice cream shop, “Utterly Cool Creamery”. They use a cow for their logo.



“Utterly Cool Creamery”

Your piece is the Facade (the face) of the building. How will you make their shop memorable, unique, and make customers crave an afternoon sunday or cone at the Creamery? Think of what historical influences in pop culture and architecture you can pull from before you begin.

Create a sketch to show your new client.



Some influences I first thought of to look at...

German Architecture

America 1950's





French Architecture

Dairy Farm



How to show
us your
creations...

We'd love to see your
work!!!

Email your art teacher and
be sure to tag your
principal as well.

*BE BOLD, BE SAFE, and
TAKE CARE OF YOU!*

*All the best,
Ms. Perez*

sarah_perez@idschools.org